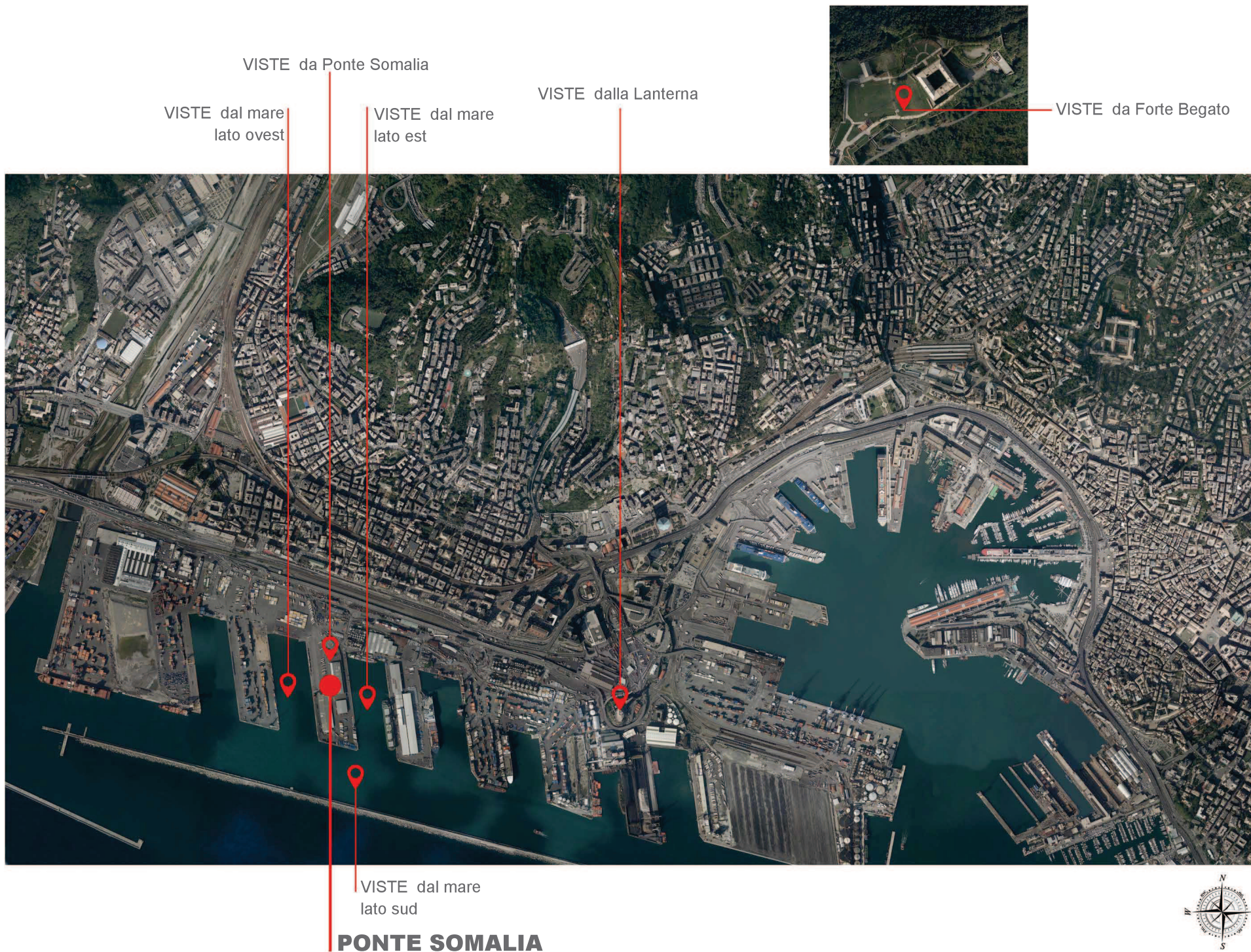


PUNTI DI VISUALE RENDERING



VISTA 1



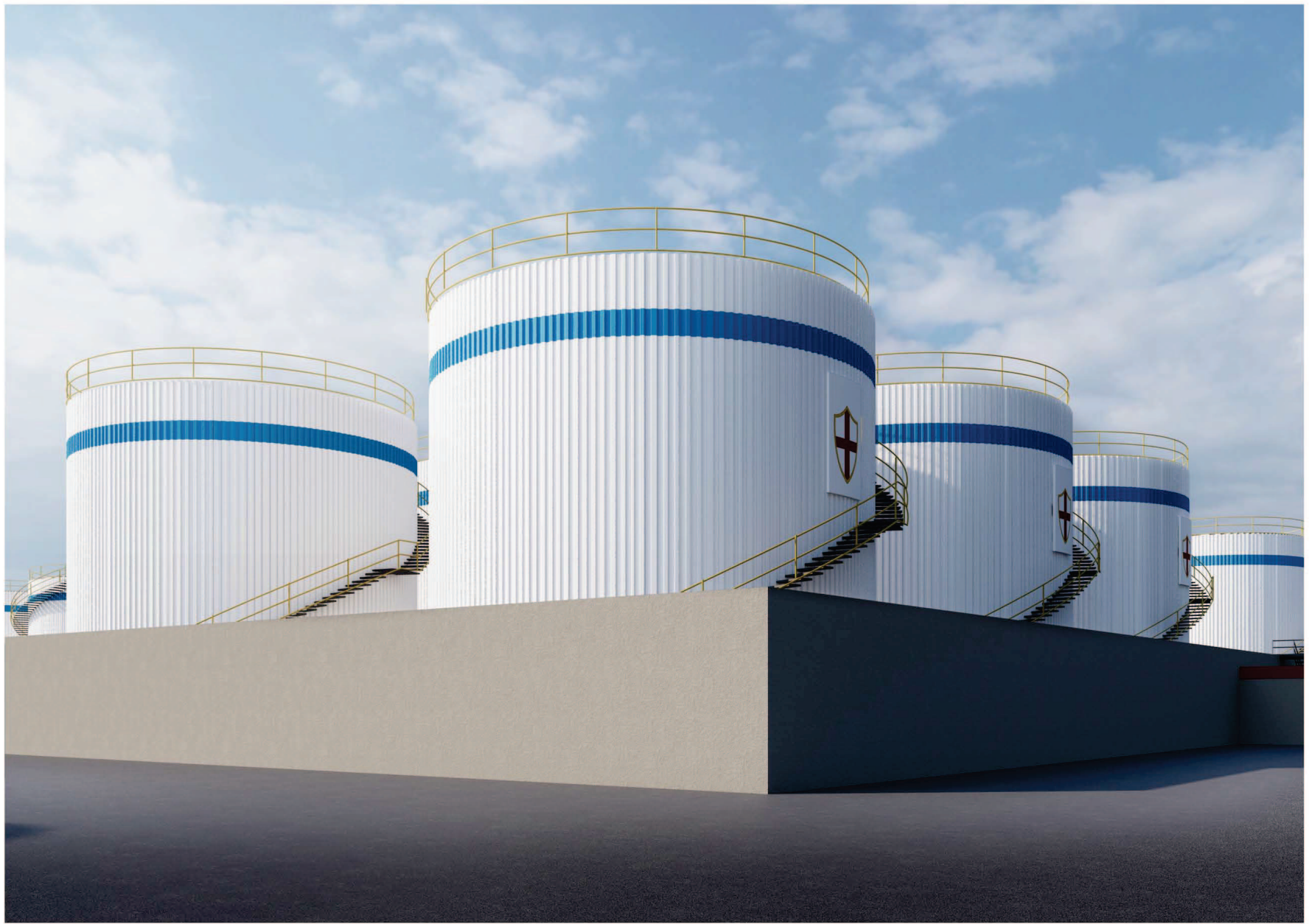
VISTA 2



VISTA 3



VISTA 4



VISTA 5



VISTA 6



VISTA 7



VISTA 8

